

Floating Tavern by Tom Cartos

Background

Finras Nightbeam had always dreamed of owning his own tavern. A lively spot where locals and travellers alike would convene, share stories and make merry late into the night. He saved money, made the right connections with local breweries and merchants and spent time working in other establishments to learn the ropes.

Finras had two locations in mind that he felt would be perfect for his new tavern, directly on either the east or west side of the Sarrios river where travellers come to seek passage across the open stretch of water. Unfortunately however, both of these spots are controlled by rival gangs who charge 'protection' for any businesses looking to set up.

Finras had no intention of being under the thumb of either group so instead chose to build his Tavern beyond their reach, right in the middle of the waterway. What started as a single pontoon with a roof and stools has grown into sprawling collection of rafts and buildings. This has infuriated the gangs, and the success of his business has made them envious. They occasionally make attempts to take it from him, but between the open water and protection from his loyal customers, they have yet to succeed.

Grid Information

GRID SIZE – 68x26 (300DPI)

VTT SIZE – 9520x3640 (140DPI)

RECOMMENDED PRINT SIZE – A0/ANSI E x 2

Key

- **01 – Tavern Owner's Dock**
- **02 – Tavern Owner's Quarters**
- **03 – Tavern Owner's Dining**
- **04 – Tavern Entrance**
- **05 – Tavern**
- **06 – Bar**
- **07 – Toilets**
- **08 – Guest Rooms**
- **09 – Guest Dock**
- **10 – Maintenance**
- **11 -Storage Room**
- **12 – Kitchen**
- **13 – Pantry**
- **14 – Allotment**

- **15 – Outdoor Seating**
- **16 – Tavern Ferry**
- **17 – Market**
- **18 – Fishing**
- **19 - Docks**